Anthony Lai

lai.anthony.rh@gmail.com | (647) 979-6633 | anthonylai.dev

EDUCATION

University of Ottawa

Sept 2017 - May 2022

B.A.Sc., Software Engineering Co-op — 3.85/4.0 GPA

■ Software Coursework — Data Structures and Algorithms, Operating Systems, UI/UX Design, SQL Databases

EXPERIENCE

Shop Bonsai

Aug 2020 - Present

Software Engineer Intern

- Building template proof of concept storefronts using Shopify and Liquid, used in 90% of demos to potential customers
- Developing Dashboard for users of the Bonsai widget with React, improved functionality and feedback for the user

University of Ottawa

June 2020 - Aug 2020

Product Manager Intern

- Lead a small team of developers to build the web presence of the BioMakerspace initiative
- Developed a RESTful API with NodeJS which handles access to data from a Firestore database and built the interfaces
 for users to see simulator and workshop content with React
- Established continuous integration with GitHub Actions which tests and catches errors on all proposed code changes

Solace

Sept 2019 - Dec 2019

Software Engineer Intern

- Full Stack Developer working on Solace Cloud programming in Aurelia and Java Spring
- Improved and fixed multiple features on the user interface of the cloud consoles
- Increased the modifiable parameters of a messaging service by using existing RESTful APIs to give users more control
 and to increased the parallels between the newer cloud microservices product and the older software product
- Split search microservices which implement Elasticsearch by separating components and databases, improving maintainability, modularity and performance of Solace Cloud

Wind River Systems (Formerly Intel Corporation)

Jan 2019 - Apr 2019

Software Engineer Intern

- Developed and acted as the feature owner of the automated infrastructure system for analysis of the Helix Virtualisation Platform
- Incorporated new checks which evaluates the Helix Platform for stability, resiliency, and performance which gave the members of the team new insight on the limits of the platform
- Improved coverage of the system analysis by repairing and updating the existing modules which were writing in
 Python and ran by Jenkins

PROJECTS

Cross Copy

- Developed a cross platform clipboard application, with the goal of use on any platform and any device
- Utilized the Firebase suite of Firestore database, authentication, storage, hosting, and serverless functions for the API written in NodeJS with Express
- Built a web application with **React** and **Redux**. In development, a mobile application using **Flutter**